History 381/581: Digital History Leslie Madsen-Brooks, Fall 2012

Interview a Digital Humanist

For your first assignment in this course, you need to interview a digital humanist about his or her job and career path, and then report on your findings in a blog post of around 750 words. You can conduct the interview on the phone, via video chat, via e-mail, or in person. Plan to take no more than 30 minutes of the person's time.

You might ask your interview subject about such topics as:

- academic background and preparation
- technological training he needed to do his job
- jobs held on the way to becoming a digital humanist in her current position
- what a typical day looks like
- current or past projects
- recommended digital humanities resources
- advice for someone interested in pursuing a career in the digital humanities
- skills a digital humanist must have

Because I don't want the highest-profile digital humanists to be barraged with interview requests, **you must sign up to interview a specific person**, and no two students can interview the same person. I will invite you to a Google doc where you can "claim" your interview subject.

You can see some samples from a similar assignment, in which students interviewed public historians, at http://502.doinghistory.com/category/public-history-career-info/.

Please note: You must get permission from your interviewee to post your findings online. If you are interviewing someone who doesn't wish to grant this permission, you can turn in the blog post to me without posting it to the blog.

The post must be on the class blog or in my e-mail inbox before class on **Wednesday**, **September 19**.

How/where to find digital humanists

On Twitter: https://twitter.com/#!/dancohen/digitalhumanities/members

In any of the following RSS feeds:

- http://tweetedtimes.com/dhnow/rss.xml
- http://feeds.feedburner.com/DHNowUnfiltered
- http://feeds.feedburner.com/dhnow
- http://www.google.com/search?q=digital+humanities+-site:humanities-org+AND+-site:humanities-org+AND+-si

From the contributors' list to the volume *Debates in the Digital Humanities* (atttached)

In the tables of contents of issues of *Digital Humanities Quarterly*: http://www.digitalhumanities.org/dhg/

By looking at the contributors or staff list for a digital humanities project

By looking at the staff lists of museums or archives that undertake digital initiatives

Via the Alliance of Digital Humanities Initiatives: http://digitalhumanities.org/

By using your Google-Fu

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RAFABL C. ALVARADO is associate director of the Sciences, Humanities, and Arts Network of Technological Initiatives (SHANTI) and lecturer in anthropology at the University of Virginia.

JAMIE "SKYE" BIANCO is assistant professor of English and director of Digital Media at Pitt (DM@P) at the University of Pittsburgh.

IAN BOGOST is professor of digital media at the Georgia Institute of Technology. He is author of Unit Operations, Persuasive Games, How to Do Things with Videogames (Minnesota, 2011), and Alien Phenomenology (Minnesota, 2012) and coauthor of Racing the Beam and Newsgames.

STEPHEN BRIER is professor of urban education and the founder of the Interactive Technology and Pedagogy Doctoral Certificate Program at the CUNY Graduate Center. He served as author, executive producer, and editor of the American Social History Project's Who Built America multimedia curriculum.

DANIEL J. COHEN is associate professor of history and the director of the Roy Rosenzweig Center for History and New Media at George Mason University. He is the author of Equations from God: Pure Mathematics and Victorian Faith and coauthor of Digital History: A Guide to Gathering, Preserving, and Presenting the Past on the Web.

CATHY N. DAVIDSON is Ruth F. DeVarney Professor of English and John Hope Franklin Humanities Institute Professor of Interdisciplinary Studies at Duke University. She has published more than twenty books, including Revolution and the Word: The Rise of the Novel in America; Reading in America: Literature and Social History; Closing: The Life and Death of An American Factory (with photographer Bill Bamberger); The Future of Thinking: Learning Institutions in a Digital Age (with David Theo Goldberg); and Now You See It: How the Brain Science of Attention Will Transform the Way We Live, Work, and Learn.

REBECCA FROST DAVIS is the program officer for the humanities at the National Institute for Technology in Liberal Education (NITLE).

JOHANNA DRUCKER is Breslauer Professor of Information Studies at the University of California, Los Angeles. She is the author of many books, including SpecLab: Digital Aesthetics and Projects in Speculative Computing; Sweet Dreams: Contemporary Art and Complicity; The Visible Word: Experimental Typography and Modern Art; and The Alphabetic Labyrinth: The Letters in History and Imagination, among others.

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